

## 100th Day Of School Twinkler Pencils

### This Really Good Stuff® product includes:

- Set of 12 100<sup>th</sup> Day Of School Twinkler Pencils
- This Really Good Stuff® Activity Guide

Congratulations on your purchase of the Really Good Stuff® 100<sup>th</sup> Day Of School Twinkler Pencils.

### Meeting Common Core State Standards

The Really Good Stuff® 100<sup>th</sup> Day Of School Twinkler Pencils are aligned with the following Common Core State Standards for English Language Arts:

#### Comprehension and Collaboration

- SL.K.1** Participate in collaborative conversations with diverse partners about kindergarten topics and texts with peers and adults in small and larger groups.
- SL.1.1** Participate in collaborative conversations with diverse partners about grade 1 topics and texts with peers and adults in small and larger groups.
- SL.2.1** Participate in collaborative conversations with diverse partners about grade 2 topics and texts with peers and adults in small and larger groups.

#### Vocabulary Acquisition and Use

- L.K.5** With guidance and support from adults, explore word relationships and nuances in word meanings.
- L.1.5** With guidance and support from adults, demonstrate understanding of word relationships and nuances in word meanings.
- L.2.5** Demonstrate understanding of word relationships and nuances in word meanings.

### Using the 100<sup>th</sup> Day Of School Twinkler Pencils

Before using the 100<sup>th</sup> Day Of School Twinkler Pencils, make copies of this Really Good Stuff® Activity Guide, and file it for future use. Or download another copy of it from our Web site.

### Introducing the 100<sup>th</sup> Day Of School Twinkler Pencils

The 100<sup>th</sup> Day of School Twinkler Pencils provide a variety of activities to make your class celebration fun.

#### Vocabulary Pencil Hunt

Do you enjoy playing the classic Hot and Cold game with your students? If so, you'll enjoy this version. It comes with a twist that allows you to stretch students' vocabulary as they listen to feedback that guides them to collect their 100<sup>th</sup> Day Of School Twinkler Pencils.

1. Begin by showing students the dazzling Twinkler Pencil prizes.
2. Work with students to generate a list of synonyms (related words) for the word *twinkle*. Your list might include the following:
  - blink; blinking
  - dazzle; dazzling
  - flash; flashing
  - gleam; gleaming
  - glint; glinting
  - glisten; glistening
  - shine; shining
  - sparkle; sparkling
  - twinkle; twinkling
  - wink; winking

3. Generate a list of *antonyms* for the word *twinkle*. Your list might include the following:
  - dark; darker; darkness
  - dim; dimmer
  - dull; duller
  - shadowyWrite your lists on the board or on chart paper. Review the lists with students.
4. Choose two students at a time to play the game. Player #1 steps outside the room or covers his or her eyes. As students look on, hide one of the 100<sup>th</sup> Day Of School Twinkler Pencils in your classroom.
5. Player #1 returns to the classroom or uncovers his or her eyes.
6. Tell Player #1 that you have hidden a Pencil somewhere in the room, but that to find the Pencil, he or she will have to move around the room and listen for hints from Player #2.
7. Tell Player #2 to refer to the list of synonyms and antonyms to generate hints that will direct Player #1 to the Pencil treasure.
8. Each time Player #2 uses vocabulary synonymous with the word *twinkle*, Player #1 knows he or she is near the Pencil treat.
9. Each time Player #2 uses vocabulary *antonymous* with the word *twinkle*, Player #1 knows he or she is not near the Pencil treat and must change directions to locate it.
10. Continue play until every student has had a chance to locate a Pencil prize.

#### Sample Directive Hints:

- "Imagine you are seeing a bunch of bright lights blinking on and off. Yes! You found your 100<sup>th</sup> Day Of School Twinkler Pencil!"
- "You are in a dark place. It is getting darker and darker! Yes! You changed direction! Now you are getting much happier! Yes! You found your 100<sup>th</sup> Day Of School Twinkler Pencil!"

(Tip: You may need to model the game before having students play. Also, if you do not have enough Pencils for each student, have them exchange the Pencils that were found for a different treat, such as a sticker.)